Raw materials:

4 resources:

Cloth, Filling, Accessories, Packing

Each plushie consume resource based on Plushie\_Resource.csv

Every timestep:

File List:

Plushie\_Resource.csv

Save\_1.csv

Update Price Documentation:

From Character files, the Resource Diff

Glossery:

Resource/Plushie Diff = Price at previous time step – Price at current time step

It represents the rate of change of cost and prices. This ensure that cost and price curves is smooth with respect to time.